



Cambridge Assessment International Education
Cambridge International General Certificate of Secondary Education

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COMPUTER SCIENCE

0478/22

Paper 2 Problem-solving and Programming

October/November 2019

1 hour 45 minutes

Candidates answer on the Question Paper.

No Additional Materials are required.

No calculators allowed.

READ THESE INSTRUCTIONS FIRST

Write your centre number, candidate number and name in the spaces at the top of this page.

Write in dark blue or black pen.

You may use an HB pencil for any diagrams, graphs or rough working.

Do not use staples, paper clips, glue or correction fluid.

DO NOT WRITE IN ANY BARCODES.

Answer **all** questions.

DO NOT ATTEMPT TASKS 1, 2 AND 3 in the pre-release material; these are for information only.

You are advised to spend no more than **40 minutes** on **Section A** (Question 1).

No marks will be awarded for using brand names of software packages or hardware.

Any businesses described in this paper are entirely fictitious.

At the end of the examination, fasten all your work securely together.

The number of marks is given in brackets [] at the end of each question or part question.

The maximum number of marks is 50.

This syllabus is regulated for use in England, Wales and Northern Ireland as a Cambridge International Level 1/Level 2 Certificate.

This document consists of **13** printed pages and **3** blank pages.

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Section A

You are advised to spend no longer than 40 minutes answering this section.

Here is a copy of the pre-release material.

DO NOT attempt Tasks 1, 2 and 3 now.

Use the pre-release material and your experience from attempting the tasks before the examination to answer Question 1.

Pre-release material

A company supplies concrete slabs for paving. The slabs are made to order in batches of 20; all slabs in a batch are identical. Customers can order from a small range of standard sizes and colours. All measurements are given in millimetres. The price is calculated at \$0.05 for a volume of $100\,000\text{ mm}^3$ of grey concrete; red and green concrete are charged at 10% more. Customers can choose their own colours; a custom colour has an initial set up cost of \$5 then 15% more than the price for grey.

Colour of slab
Grey
Red
Green
Custom

Depth of slab
38
45

Shapes	Sizes for each shape
Square	600 × 600 or 450 × 450
Rectangular	600 × 700 or 600 × 450
Round	Diameter 300 or 450

Write and test a program or programs for the concrete slab company.

- Your program or programs must include appropriate prompts for the entry of data; data must be validated on entry.
- Error messages and other output need to be set out clearly and understandably.
- All variables, constants and other identifiers must have meaningful names.

You will need to complete these **three** tasks. Each task must be fully tested.

Task 1 – Price for a batch of 20 slabs

Using the information above set up a routine that allows a customer to choose the concrete slab they require and calculate a price for a batch of 20 slabs. The details of the slab chosen and the price for a batch of 20 should be displayed on the screen.

Task 2 – Customer places an order

Using the information from TASK 1, the customer places an order for the number of slabs they require. Orders for fewer than 20 slabs or more than 100 slabs are not accepted; orders that are not a multiple of 20 are rounded up to the next multiple of 20 slabs. Display the order price and the number of slabs to be produced.

Task 3 – Flexible pricing

The cost of concrete is variable. The cost for $100\,000\text{ mm}^3$ of grey concrete can be input and two grades are available; basic at the cost input and best at 7% more. Use a copy of your program for TASK 1 to develop TASK 3 to input the cost and grade of concrete before calculating the price for 20 slabs.

- [5]

- Variable name
- Data type
- Use
-
- [3]

- [3]

[illegible]

(d) Explain how you changed your program for **Task 1** to meet the requirements for **Task 3**. Include and fully explain any altered or additional programming statements.

This image shows a full page of white paper with horizontal dotted lines, typical of a notebook or a template for handwriting practice. The lines are evenly spaced and run across the width of the page. There is no text or other markings on the page.

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Section B

- 2 An algorithm has been written in pseudocode to select a random number using the function `RandInt(n)`, which returns a whole number between 1 and the argument `n`. The algorithm then allows the user to guess the number.

```

Number ← RandInt(100)
TotalTry ← 1
REPEAT
    PRINT "Enter your guess now, it must be a whole number"
    INPUT Guess
    IF TotalTry > Number
        THEN
            PRINT "Too large try again"
        ENDIF
    IF Guess > Number
        THEN
            PRINT "Too small try again"
        ENDIF
    TotalTry ← Guess + 1
UNTIL Guess <> Number
TotalTry ← TotalTry - 1
PRINT "Number of guesses ", TotalTry

```

Find the **four** errors in the pseudocode and suggest a correction to remove each error.

Error 1

Correction

.....

Error 2

Correction

.....

Error 3

Correction

.....

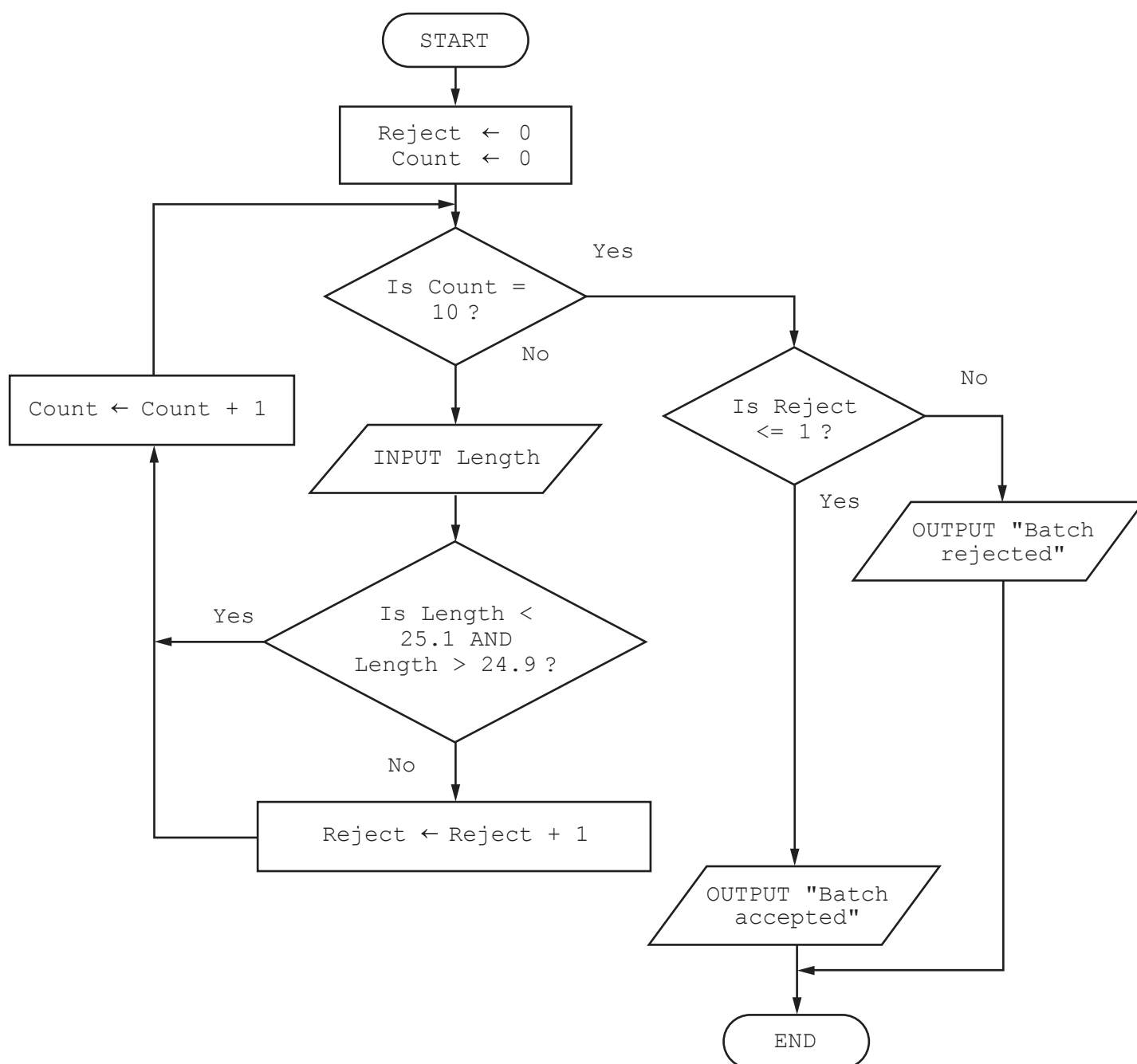
Error 4

Correction

.....

[4]

- 3 (a) The flowchart checks the lengths of a batch of 10 ropes. For the batch to be accepted 90% of the lengths need to be between 24.9 and 25.1 metres.



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Complete the trace table for the input data:

24.88, 25.01, 24.98, 25.00, 25.05, 24.99, 24.97, 25.04, 25.19, 25.07

Reject	Count	Length	OUTPUT

[4]

- (b) (i) It has been decided to only reject batches of rope that contain ropes that are too short.

State the change required to the algorithm.

.....
 [1]

- (ii) Explain how the algorithm to reject batches could be improved to make it more effective.

.....

 [2]

10

4 Four validation checks and four descriptions are shown.

Draw a line to connect each validation check to the correct description.

Validation Check	Description
Range check	Checks that some data is entered.
Presence check	Checks for a maximum number of characters in the data entered.
Length check	Checks that the characters entered are all numbers.
Type check	Checks that the value entered is between an upper value and a lower value.

[3]

5 A programmer writes a program to weigh baskets of fruit in grams, keeping a total of the weight and counting the number of baskets. The total weight is stored in a variable `Total` and the number of baskets is stored in a variable `BasketCount`.

Explain, including examples of programming statements, how totalling and counting could be used in this program.

Totalling

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.....

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Counting

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.....

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.....

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[4]

11

- 6** Explain why constants, variables and arrays are used in programming.

Constants

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Variables

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Arrays

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.....

.....

[6]

12

- 7 A database table, SALES, is used to keep a record of items made and sold by a furniture maker.

Item number	Order number	Notes	Amount	Status
CH001	1921	Smith – six dining chairs	6	Delivered
TB003	1921	Smith – large table	1	In progress
CH001	1924	Hue – extra chairs	4	In progress
CH003	1925	For stock	2	Cancelled
BN001	1927	Patel – replacement bench	1	Not started
ST002	1931	Sola – small table	1	Delivered
CH003	1927	Patel – eight dining chairs with arms	8	Not started
TB003	1927	Patel – large table	1	Not started

- (a) Explain why the field **Item number** could not be used as a primary key.

.....

..... [1]

13

- (b) A query-by-example has been written to display only the order number and item numbers of any items in progress or not started.

Field:	Item number	Order number	Amount	Status
Table:	SALES	SALES	SALES	SALES
Sort:				
Show:	☐	☒	☒	☐
Criteria:				Not Like "Delivered"
or:				

Explain why the query-by-example is incorrect, and write a correct query-by-example.

Explanation

.....

.....

.....

.....

Field:				
Table:				
Sort:				
Show:	☐	☐	☐	☐
Criteria:				
or:				

[5]

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